



Enzo FERRETTI

Junior Level Designer



Joyful



Creative



Agreeable

SKILLS



Unreal Engine

Prototyping
Blocking



UNITY

Prototyping
Blocking



Office Suite

Powerpoint
Word



Google Suite

Slide
Docs



Adobe Suite

Illustrator
Photoshop

LANGUAGES



French
Native



English
Fluent

HOBBIES



Video games

Halo
Skyrim
LOTRO



Books

Lord of the rings,
2001: a Space odyssey



Music

Videogames music
80's
Metal

WORK EXPERIENCE

Level Designer

WANDERLUST

In charge of the second level area **blocking**
Level Design Document with **Powerpoint**

QA playtests

QA Form

Sounds Implementations

Monster Tamer / City Builder

UNREAL ENGINE 5

TEAM OF 10 – 4 WEEKS

2024

Level Designer

Galaxy Rangers : Reborn

In charge of the Procedural rooms **blocking**

Level Design Document with **Powerpoint**

QA playtests

2D Side-Scroller Rogue Lite

UNITY

TEAM OF 9 – 3 WEEKS

2024

Level Designer

Ancient Pillars

In charge of the Exterior **Blocking**

Level Design Document with **Powerpoint**

QA playtests

Action Adventure

UNREAL ENGINE 5

TEAM OF 12 – 4 WEEKS

2023

EDUCATION



GAME DESIGN & PROJECT MANAGEMENT BACHELOR

2021/2025 – GameSup, Lyon



BACCALAUREAT – STI2D

2017/2021 – Lycée Charlie Chapin, Décines-Charpieu

