



Enzo FERRETTI

Junior Level Designer



Joyful



Creative



Agreeable



SKILLS



Unreal Engine

Prototyping
Blocking



UNITY

Prototyping
Blocking



Office Suite

Powerpoint
Word



Google Suite

Slide
Docs



Adobe Suite

Illustrator
Photoshop

LANGUAGES



French
Native



English
Fluent

HOBBIES



Video games

Halo
Skyrim
LOTRO



Books

Lord of the rings,
2001: a Space odyssey



Music

Videogames music
80's
Metal

WORK EXPERIENCE

Level Designer

WANDERLUST

Monster Tamer / City Builder
UNREAL ENGINE 5
TEAM OF 10 – 4 WEEKS

In charge of the second level area **blocking**
Level Design Document with **Powerpoint**
QA playtests
QA Form
Sounds Implementations

2024

Level Designer

Galaxy Rangers : Reborn

2D Side-Scroller Rogue Lite
UNITY
TEAM OF 9 – 3 WEEKS

In charge of the Procedural rooms **blocking**
Level Design Document with **Powerpoint**
QA playtests

2024

Level Designer

Ancient Pillars

Action Adventure
UNREAL ENGINE 5
TEAM OF 12 – 4 WEEKS

In charge of the Exterior **Blocking**
Level Design Document with **Powerpoint**
QA playtests

2023

EDUCATION



GAME DESIGN & PROJECT MANAGEMENT BACHELOR
2021/2025 – GameSup, Lyon



BACCALAUREAT – STI2D
2017/2021 – Lycée Charlie Chaplin, Décines-Charpieu